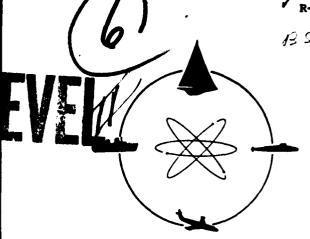




STEVENS INSTITUTE OF TECHNOLOGY

CASTLE POINT STATION HOBOKEN, NEW JERSEY 07030



DAVIDSON LABORATORY

Report Number SIT-DL-80-9-2183

December 1980

AN OUTPUT DIAGNOSIS PROGRAM FOR THE NATO REFERENCE MOBILITY MODEL

By:

Peter M. Brady, Jr.

Prepared for:

U. S. ARMY TANK-AUTOMOTIVE COMMAND WARREN, MI 48090

Under Contract:

DAAK-30-C-0032 (DL Project 413/4814)

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under:

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APPROVED:

Irmin O. Kamm, Manager

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Approved for Public Release; Distribution Unlimited.

ABSTRACT

The NATO Reference Mobility Model (NRMM) produces a prediction of the maximum average speed at which a vehicle can traverse an area (terrain unit). The program described here uses selected values calculated in the NRMM to determine the factor which is the limiter of speed for a vehicle and terrain unit. In the case of a NO-GO prediction, the reason for the NO-GO is deduced. Detailed and summary diagnostic tables are produced together with a graphical presentation of the diagnostics.

KEY WORDS

Ground Mobility Model
Off-Road Mobility
Vehicle Performance

Mobility Modelling

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INTRODUCTION AND BACKGROUND

The NATO Reference Mobility Model (NRMM) [1] is a computer program which provides a comprehensive assessment of cross-country performance of a vehicle. The basic output of the NRMM is the speed at which a vehicle can travel in a terrain region (patch) judged uniform with respect to mobility. (This speed is often referred to as "Speed-Made-Good" since the path need not be a straight line due to maneuvers around trees and obstacles.) This speed-made-good for a patch is calculated as an interaction of a variety of descriptors of the terrain, vehicle and scenario and includes assessment of the effects of such things as the vehicle powertrain and geometry, the strength of the soil in the patch, vegetation, driver dictated limits, e.c. In addition to the single output number of speed-made-good, results of literally hundreds of intermediate computations may be obtained from the NRMM.

The objective of this study was to identify those intermediate computations in the NRMM which could be used to give to the user better insight into the vehicle/terrain interaction without the need for total immersion in a sea of numbers. The identification of an intermediate result as useful for insight has been governed by prior use of the NRMM and the needs expressed by the users during and after these prior studies.

In particular, the way in which the model has been used (for vehicle studies) in the last few years is the following:

- Several regions in the world have been identified as being of interest to the military user community for mobility study purposes.
- Available terrain data has been analyzed to yield a description of these regions as a mosaic of patches

(areas judged uniform with respect to mobility) overlaid with roads, trails, rivers and other features which appear as curves and lines on a map.

- 3. The values of the terrain descriptors (soil strength, topographic slope, roughness, etc.) have been established and amassed into computer data files.
- 4. The NRMM was run to obtain a speed-made-good for each terrain unit (patch, road, or trail) in these files.
- 5. This set of speeds was processed to obtain a few performance measures -- usually percentage of terrain denied (zero speed or NO-GO) and the average speed (weighted by area) on the least severe 90% of the terrain (without regard to the spatial distribution of the most severe terrain).

 A speed profile is often presented as well.

While these data are useful in comparing vehicles, in certain studies (WHEELS [2], HIMO [3]) which used predecessors of the NRMM, information on the causes of NO-GO's and/or the factors which limit the speed were judged to be required and were produced. The program developed in this study produces similar diagnostic output for runs of the NRMM and was developed with some attention being paid to program portability.

In the NRMM, various single-factor aspects of the terrain-vehicle interaction which can cause a NO-GO condition or limit speed are evaluated (e.g., limitation due to driver tolerance or lack of braking ability) and then multi-factor combinations of effects are assessed. These calculations are performed (when appropriate) traveling with and against the input topographic slope (up and down) and (in the Areal Module) at zero topographic slope (level). When

one of the calculations produces a NO-GO, many subsequent calculations are skipped; otherwise, a variety of candidate speeds which reflect the effects of some of the constraints are computed and then the feasibility speed is obtained. If any of the up, level and down speeds is zero, the speed-made-good for the terrain unit is set to zero, otherwise the harmonic average is the output.

RESULTS OF CURRENT STUDY

Since the factor which controls the speed may be different when traveling with the slope, on the level and against the slope, it was decided, for this study, to analyze these cases separately. Another consideration in setting up this analysis was that the mechanism for making changes to the NRMM is time-consuming, so that all modifications required for the output analysis were restricted to the Control and Input/Output (C&I/O) module in which local changes are permitted by the rules governing the use of NRMM established by the NATO Technical Management Committee. The organization of the Areal Module of the NRMM (with its own control subprogram) allows the changes required to be minimal and concentrated in a few subroutines of the C&I/O Module. These changes are fully described later. Creation of the same type of output analysis for the Road Module is straightforward but requires changes in the Module itself since there is no separate control subprogram for this Module.

The output analysis is performed as follows:

- The additions to the NRMM Control and Input/Output Module are entered. (This, of course, is done only once.)
- The NRMM is run for the desired vehicle and terrain with the new control variable KDIAG set to 1 which produces the additional output required.

3. The output analysis/diagnosis program is run to summarize and present the results of the analysis.

OUTPUT ANALYSIS/DIAGNOSIS PROGRAM

The output analysis/diagnosis program performs the following actions:

- The selected intermediate calculations of the Areal Module of the NRMM for a single terrain unit are transferred to the diagnosis subroutine.
- 2. For each slope condition (up, level, and down) the output is first checked to determine whether the terrain unit is a GO or NO-GO patch. If GO, the factor which limits the speed is determined. Otherwise the reasons for the NO-GO is determined. In either case a code is assigned for the terrain unit and slope condition.
- 3. Steps 1 and 2 are repeated until the data for all terrain units have been read and analyzed. An output file containing the terrain unit number, speed-made-good, up, level and down speeds and diagnosis codes, and terrain unit area for each terrain unit is written.
- 4. The area (factor area) in which each of the limiting factors is the controlling factor is determined together with the average speed in that portion of the total area (for the GO factors). More precisely, the factor area is the sum of the areas of all terrain units for which the factor is the controlling factor. This summary is written out. (See Appendix A Table A1).

- 5. The "Speed Profile" is generated for each slope condition, i.e., the terrain units are sorted into decreasing order of speeds and the cumulative sum of the area and average speed are computed. The speed profile data are written out with the limit code for each terrain unit (generated in Step 2). (See Appendix A Table A2)
- 6. The speed profiles are plotted. On the plots of maximum speed versus percent area, different symbols are used for each of the limiting condition codes. (See Appendix A - Figure A1)

Steps 1 - 3 are most efficiently performed during a run of the NRMM, by a diagnosis subroutine, whereas Steps 4 - 6 are now performed by a separate program. The portion of this program which effects Step 6 is somewhat non-portable as it contains calls to a plotter routine, of necessity device and system dependent. The remainder is standard FORTRAN and the plotting section is quite simple. Furthermore, Step 6 only presents the data already available from Step 5 in a different way. However, it is felt that the presentation of this data graphically does provide a good way to handle the data. The symbols used in the graphical presentation on the plotter are an arbitrary set available conveniently on one system. An even better choice would be a color coding which would be easily implemented on a color-graphics terminal, but this presents difficulties in obtaining hard-copy output.

The output of the analysis program consists of:

1. A list of any terrain units for which the program was unable to determine the controlling factor.

- 2. The summary which lists the factor area for each limiting factor.
- The list of all terrain units in decreasing order of speed-made-good with the controlling factor code.
- 4. Speed profile plots including symbols designating the various limiting factors.

In the case of a terrain unit which is "GO" for the vehicle and slope condition (i.e., the NRMM predicts a non-zero speed-madegood), the analysis is based on various sets of factors which, in combination, give rise to limiting speeds, one for each set of factors. In NRMM, after an initial screening, candidate speeds are established and then reduced for interactions of obstacles and vegetation with the sets of factors first addressed (soil, slope, ride, tire damage, etc.). Since each of the candidate speeds is an upper performance limit, the final speed prediction is the lowest of the various limiting speeds (in the order of their computation in the NRMM). In the output Analysis/Diagnosis Program, the diagnosis stops when one of these candidate speeds is equaled (or exceeded to account for rounding) and the corresponding code assigned. The candidate speeds and the limiting factors to which they correspond are listed in Table I.

In the case of a NO-GO terrain unit, a more varied collection of variables is checked to determine the reason for the NO-GO prediction. Again, these are assessed in the order of their computation and evaluation in the NRMM. As a programming convenience, the values assigned to the limiting factor code are negative for the NO-GO analysis. The variables used, the comparison made, and the corresponding reasons are listed in Table II.

SPEED	CODE	LIMITING FACTOR
VRIDE	1	Driver tolerance to ride over rough terrain
VTIRE	2	Tire destruction (applies to wheeled vehicles only)
.99*VSOIL	3	Power available versus resistance due to soil, slope and overridden vegetation
VELV	4	Braking available relative to visibility restrictions
VAVOID	5	Maneuvering around obstacles and overriding small vegetation
VBO	6	Maneuvering around vegetation and between obstacles
VOLA	7	Obstacle impact
VOVER	8	Obstacle and small vegetation override
VWALK	9	Driver prudence in vegetation override

In all cases where the variable is an array dependent on vegetation class, the value used for the comparison is that of the vegetation class used to compute the output speed.

TABLE II

NO-GO CAUSE ANALYSIS AND CODE ASSIGNMENTS

VARIABLE AND	2007	
DECISION	CODE	NO-GO CAUSE
TBF < 0	-1	Inability to brake
VSOIL ≤ 0	-2	Soil and slope
NEVERO = 3	-3	Obstacle interference
NEVERO = 1	-4	Belly hangup on obstacles
VBO < 0	-5	Vegetation too dense to be avoided and too large to allow override
VXT < 0	-6	Tractive force needed to over- cide obstacles not available

The value of VSOIL used here is that without vegetation. The values of VBO and VNT are those of the vegetation class used for the corresponding computations in the NRMM.

The output diagnosis has been applied to runs of the NRMM for both wheeled and tracked vehicles over several terrain files, both artificial and real. All of the terrain units have been diagnosed. (The program outputs a code of ±99 to designate terrain units for which the limiting factor was not determined). The analysis program is listed in Appendix B. The additions to the NRMM including the diagnosis subroutine required are presented in Appendix C.

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APPENDIX A

SAMPLE OUTPUTS OF ANALYSIS/DIAGNOSIS PROGRAM

LIMITING Factor	NO.0F	UP SLOPE FACTOR AREA	AVERAGE SPEED	NO.OF T U'S	LEVEL- FACTOR AREA	AVERAGE SPEED	NO.0F T U'S	DOUN SLOPE FACTOR A AREA	AVERAGE SPEED
GO TERRAIN UNITS									
1 RIDE	Ξ	0.68	14.53	17	1.12	12.96	=	0.97	13.00
2 TIRE CONST	12	1.45	37.15	12	1.45	37.15	12	1.45	37.15
3 POWER/RES	5	0.42	11.55	0	0.00	0.00	0	0.00	0.00
4 VISIBILITY	13	1.37	16.68	15	1.41	16.78	-	1.60	16.21
5 HANEUVER	138	12.35	12.65	144	12.71	13.26	138	12.37	13.61
	•	0.00	0.00	0	0.00	0.00	0	0.00	0.00
	0	0.00	0.00	0	0.00	0.00	0	0.00	0.00
8 OBS FORCE	0	0.00	0.00	0	0.00	0.00	0	0.00	0.00
	0	0.00	00.0	0	0.00	0.00	0	0.00	0.00
TOTAL	179	16.27	15.22	188	16.69	15.61	183	16.39	15.91
NOGO TERRAIN UNITS									
-1 NO BRAKING	0	0.00		0	0.00		^	0.41	
-2 SOIL/SLOPE	17	1.19		•	0.78		^	99.0	
-3 OPS INTRF	٣	0.21			0.21		m	0.21	
-4 BELLY HANG	0	0.00		0	0.00		•	0.00	
-5 VEGETATION	-	0.01		0	0.00		0	0.00	
-6 OBS FORCE	0	0.00		0	0.00		•	0.00	
TOTAL	21	1.42		12	0.99		17	1.30	

TABLE A1. SUPPARY OUTPUT FROM OUTPUT ANALYSIS/DIAGNOSIS PROGRAM

1111	F.C.1	AREA	0.25	2.75	3.21	3.32	69.	1,37	5.26	7.01	7.21	7,34	3.12	3.19	8.32	.39	9.83	0.74	•	•	.31	•	2.40	2.51	5.66	3.12	3.45	3.84	4.06	4.30	4.50	4.96	6.16	6.33	
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¥.	AREA	٠,	.04	.45	90.	.02	.07	.12	91.	£.	.03	.02	₹.	.01	.02	.08	.05	00.	.16	61.	.02	G.	.03	.16	90.	80.	•0.	.03	.07	80.		.03	.04	.17	90.
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	0.8		32	43	54	55	9	96	132	136		157		199	9 3	168	149	œ	<u></u>	48	92	154	121	9.0	105	106	^	122	91		56		28	22	
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1111	7 (i.	ARE	0.2	2.7	3.2	3.3	3.6	4.3	5.2	7.0	7.2	7.3	 	8.	80	00	6.0	10.1	10.2	10.4	4.0	10.7	11.2	-	12.3	12.5	12.7	12.9	13.3	14.3	14.6	15.6	16.0	16.2	16.4
1	406	•	37.1	37.1	37.1	37.1	37.1	37.1	37.1	37.1	37.1	37.1	37.1	37.1	37.1	•	36.2	34.9	34.8	34.6	34.6	34.2	33.7	33.5	32.6		32.2	32.1	31.7	31.0	30.7		29.8		29.6
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TABLE A2. HIDIVIDUAL TERRAIN UNIT OUTPUT FROM OUTPUT ANALYSIS/DIAGNOSIS PROGRAM

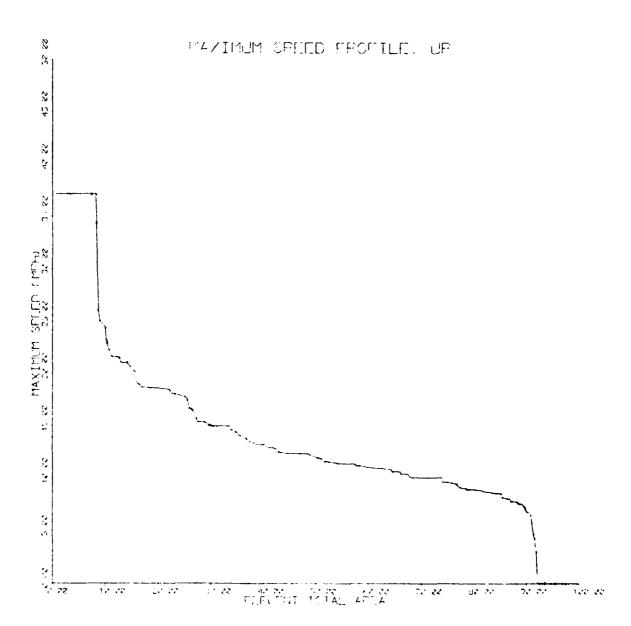


FIGURE A1. MAXIMUM SPEED UP SLOPE VS. PERCENT

OF TOTAL AREA WITH LIMIT CODES

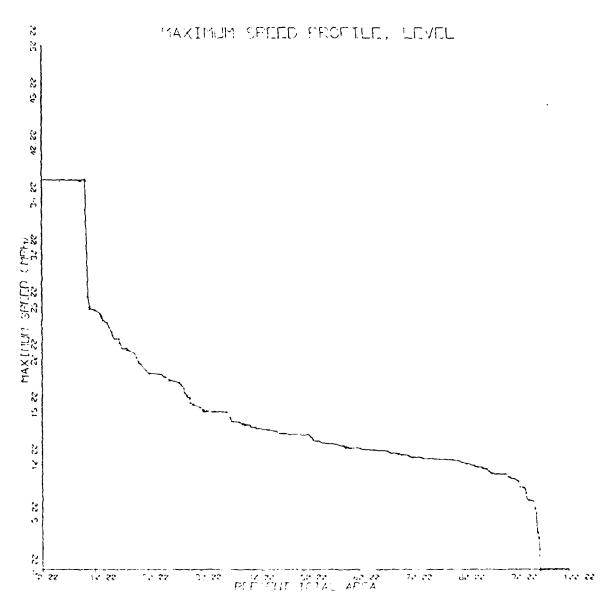


FIGURE A2. MAXIMUM SPEED ON LEVEL VS. PERCENT
OF TOTAL AREA WITH LIMIT CODES

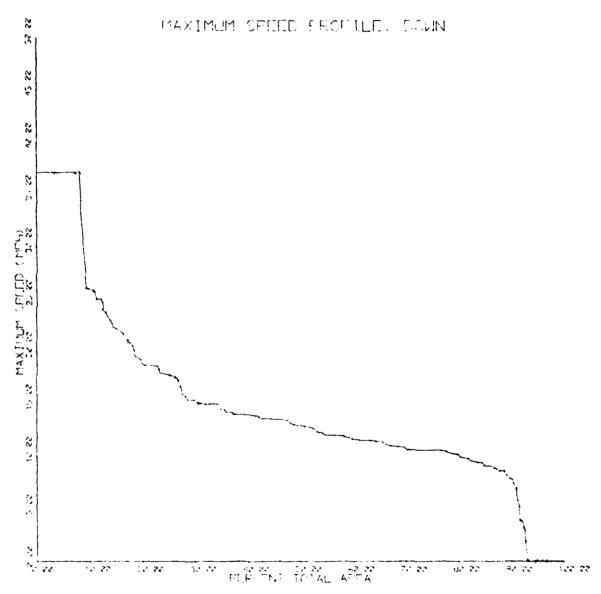


FIGURE A3. MAXIMUM SPEED DOWN SLOPE VS. PERCENT
OF TOTAL AREA WITH LIMIT CODES

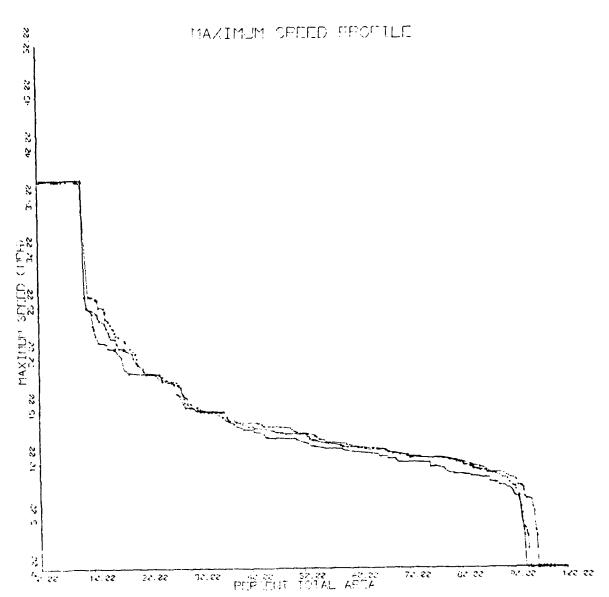


FIGURE A4. MAXIMUM SPEED VS. PERCENT OF TOTAL AREA
WITH LIMIT CODES FOR ALL SLOPE CONDITIONS
(Original in Color)

APPENDIX B

LISTING OF OUTPUT ANALYSIS PROGRAM

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PROGRAM PPNRMM
    C
    C
       DUTPUT ANALYSIS PROGRAM FOR NRMM AREAL MODULE
    C
             DIMENSION V1(500,3), V2(500,3), A1(500,3), AA(3),
                      V1U(500),V1L(500),V1D(500),V2U(500),V2L(500),V2D(500),
7
                      PAU(500), PAL(500), PAD(500), ICODE(500,3), N1(500,3)
             DIMENSION NTGU(15,3), ATGU(15,3), VTGU(15,3), NTHOGO(10,3),
                      ATHOGO(10,3), AGU(3), MGD(3), VGD(3), MNDGD(3), AMDGD(3),
                      LIMIT(15), NREAS(18)
             2
             DOUBLE PRECISION LIMIT, NREAS
             EQUIVALENCE (V1(1,1),V1U(1))
             EQUIVALENCE (V1(1,2),V1L(1))
             EQUIVALENCE (V1(1,3), V1D(1))
             EQUIVALENCE (A1(1,1),PAU(1))
             EQUIVALENCE (A1(1,2),PAL(1))
•
             EQUIVALENCE (A1(1,3),PAJ(1))
             EQUIVALENCE (V2(1,1), V2U(1))
             EQUIVALENCE (V2(1,2),V2L(1))
)
             EQUIVALENCE (V2(1,3), V2D(1))
             DATA (LIMIT(I), I=1,9)/4HRIDE, 10HTIRE CONST, 9HPOWER/RES,
             1@HVISIBILITY, bHMANEUVER, 8HMANEUVER, 10HDBS IMPACT, 9HOBS FORCE,
)
             1 JHDRVR.PRDNC/
             DATA (NREAS(I), I=1,6)/10HNO BRAKING, 100SOIL/SLOPE, 9HOBS INTRF,
7
             10HBELLY HANG, 10HVEJETATION, 9HOBS FORCE/
             ATOT=C.
             NPATCH=7
`)
             LIN=10
             LOUT=22
    133
             NPATCH=NPATCH + 1
`)
             INPUT OF SPEEDS AND CODES FROM DIAGNOSIS SUBROUTINE
    C
             READ (LIN, END=1000) NTU, ITUT, ZMPH1, (V1(NPATCH, K), K=1,3),
             ZMPH5,ZMPH6,ZMPH7,ZMPH8,GRADE,AREA,(ICODE(NPATCH,K),K=1,3)
)
             FORMAT(17,F10.4,3(F10.4,14),F10.4)
    11J
             DO 150 K=1,3
                      A1(NPATCH,K)=AREA
ļ
                      N1 (NPATCH, K) = NTU
             CONTINUE
    159
)
             ATOT=ATOT+AREA
             GUTO 100
    1202
             CONTINUE
    C
             INITIALIZATION
)
             NPATCH=NPATCH-1
             DO 1020 K=1,3
                      DO 1012 L=1,15
)
                               MTGU(L_K) = \emptyset
                               4TGO(L,K)=2.
                               VIGU(L,K)=0.
)
     1213
                      CONTINUE
                      DO 1015 L=1,10
                               NTNOGD(L,K)=3
)
                               ATGG(L,R)=#.
     1815
                      CONTINUE
                      MGO(K)=a
)
                      NNOGO(K)=J
                      \lambda GO(K) = 0.
                      ANDSO(K)=0.
                      VGO(K)=#.
     1226
             CONTINUE
```

B-1

)

```
C
         SUMMARIZATION
         DO 1188 K=1,3
                 DO 1860 I=1, NPATCH
                          L=ICDLE(I,K)
                          IF(L.LT.0)GOTO 1042
                          IF((L.SQ.0).OR.(L.ST.15))GOTO 1353
                          MTGG(L,K)=MTGG(L,K)+1
                          ATGO(L,K) = ATGO(L,K) + AI(I,K)
                          VTGD(L_K)=VTGJ(L_K)+VI(I_K)*AI(I_K)
                          NGD(K) = NGD(K) + 1
                          AGD(K) = AGD(K) + A1(I \times K)
                          VGD(K)=VGD(K)+V1(I,K)*A1(I,K)
                  GOTO 1260
         40 GO
                                                                  COPY PORTISTED TO BEE
1348
                          IF(L.LT.-18) GOTO 1858
                          L=-L
                          NTNOGO(L,K) = NTNOGO(L,K) + 1
                          NNGGG(K) = NNGGG(K) + 1
                          ATYOGO(L,K) = ATYOGO(L,K) + 41(I,K)
                          ANOGO(K) = ANOGO(K) + AI(I,K)
                  GOTO 1369
         ERROR IN ENCODING OR DIMENSIONS
1353
                 WRITE(6,1052) L, N1(1,K), V1(1,K), K
                  FORMAT( ICODE = ", 14, " NOT RECOGNIZED "/
1352
                   NTU, SPEED, SLOPE: ', 16, F10.2, 13/)
1968
                  CONTINUE
                          DO 1070 L=1,15
                                   IF(ATG3(L,K).EQ.G.)GOTO 1070
                                   VTGO(L,K)=VTGG(L,K)/ATGG(L,K)
1273
                          CONTINUE
                          IF(AGO(K).EQ.G.)GOTO 1100
                          VGO(K) = VGO(X) / AGO(X)
1130
         CONTINUE
         SUMMARY OUTPUT
         WRITE(6,1119)
         FORMAT(///33X, SHUP SLOPE, 20X, SHLEVEL, 19X, 10HDOWN SLOPE, /
1110
               1H+,22X,3(4X,22H___
               2X, 8HLI MITING, 13X, 3(4X, 5HMO.OF, 2X, 6HFACTOR, 2X,
     2
     3
               THAVERAGE)/3X,6NFACTOR,13X,3(5X,5HT U°S,3X,4MAREA,4X,
     4
               SHSPEED)///17H GO TERRAIN UNITS/)
         DO 1140 L=1,9
         WRITE(6,1130)L,LIMIT(L),(NTJO(L,K),ATGO(L,K),VTGO(L,K),K=1,3)
1130
         FORMAT(1X, I3, 1X, A10, 7X, 3(I10, 2F8.2))
1143
         COMMINUE
         MRITE(6,1150),(MGO(K),AGO(K),VGO(K),K=1,3)
1150
         FURNAT(/1X,5HTUTAL,16X,3(112,2F3.2))
         WRITE(6,1160)
1150
         FORMAT(//* NOGO TERRAIN UNITS*/)
         DD 1130 L=1,6
         しし=-し
         WRITS(6,117e)LL, WREAS(L), (NINOGO(L,K), ATMOGO(L,K), K=1,3)
1173
         FORMAT(1X, 13, 1X, A10, 7X, 3(118, F8.2, 8X))
1132
         CONTINUE
         WRITE(6,1190),(NNOGO(K),ANOGO(K),K=1,3)
         FORMAT(/1X,5ETGTAL,16X,3(I10,F8.2,8X)///)
1198
C
```

```
SORT OF SPEEDS
  C
           NL1=NPATCH-1
           DO 1388 K=1,3
                    ATEMPED.
                    NTEMP = c
                    ALEND=5.
                    DD 13JE IC=1, NL1
                             ICP=IC+i
                             DO 1327 IL=ICP, NPATCH
                                      IF(V1(IL,K).LE.V1(IC,K))GD TO 132#
                                      VTEMP=V1(IL,K)
                                       ATEMP=A1(IL,K)
                                      HTEMP=N1(IL,K)
                                       ITEMP=ICODE(IL, K)
                                       V1(IL,K)=V1(IC,K)
                                       A1(IL,K)=A1(IC,K)
                                       N1(IL,K)=N1(IC,K)
                                       ICDDE(IL,K)=ICDDE(IC,K)
                                                                              MIS PAGE LE BEST QUELLEX FRACCE ÀS...
                                       V1(IC,K)=VTEMP
                                       A1(IC,K)=ATEMP
                                       N1(IC,K)=NTEMP
                                       ICODE(IC,K)=ITEMP
                              CONTINUE
   1322
            CONTINUE
   1380
            DD 1350 K=1,3
                     VSUM=3.
                     ACUM=0.
                     DO 1350 I=1, NPATCH
                              ACUM=ACUM+A1(I,K)
                              VSUM=VSUM+V1(I,K)*A1(I,K)
                              41(I,K)=(ACUM/ATOT)*180.
                              IF(V1(I,K).LE.Ø.)GOTO 1352
                              V2(1,K)=VSUM/ACHM
   1353
             CONTINUE
             WRITE(22,1389)
            FORMAT (/16X, 8HUP SLOPE, 29X, 5HLEVEL, 27X, 13HDOWN SLOPE, /
    1382
                1H+,2X,3(2X,39H_
         1
                3X,3(6X,12HTERRAIN UNIT,4X,10HCUMULATIVE,3X)/
         2
                4X,3(3H NG,2X,3H4AX,2X,5HLIMIT,1X,4HAREA,2X,344VG,3X,
         3
                3MPCT, 4X)/3X, 3(5X, 5MSPEED, 2X4HCODE, 5X, 5MSPEED, 2X, 4MAREA, 3X))
         -1
             DO 1410 I=1, NPATCH
                      DO 1485 K=1,3
                               DIFF=A1(I,K)
                               IF(I.GT.1)DIFF=DIFF-A1(I-1,K)
                               AA(K)=DIFF*ATOT/100.
                      CONTINUE
    1425
                      WRITE(22,1400)(N1(I,K),V1(I,K),ICODE(I,K),AA(K),
                      V2(I,K),A1(I,K),K=1,3)
             FORMAT(3(2X, 15, F6.1, 1X, 13, F6.2, F6.1, F6.2))
    1493
    141J
             CONTINUE
             TYPE 1534
                        GRAPHIC OUTPUT DESIRED? Y DR H: ",5)
             FURMAT( *
    15 %
             ACCEPT 151%, IG
             FORMAT(A1)
    1512
             IF(IG.NE. "Y")STOP
             AMAX = AMAX1(V1(1,1),V1(1,2),V1(1,3))
    C
C
Ţ
             SPEED PROFILE PLOIS
    C
                                           B-3
```

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```
CALL CSCL(AMAX, YMAX)
         CALL GRAF(1,0.,5.,PAU,V1U,NPATCH,0.,105.,V.,YMAX,10.,10.,
            TPERCENT TOTAL APEAT, 18, THAXIMUM SPEED (MPH) 1,19, THAXIMUM SPEED PROFILE, UP1,25,1,5,0,1,3,7PLT11,0)
         CALL POINTS (1, NPATCH, V1, A1, ICBDE)
         CALL GRAF(-1)
         CALL SPAF(J., 3., PAU, V2U, NPATCH, J., 100., C., YMAX, 10., 10., *PERCENT
         1 TOTAL ARRA", 18, "MEAN SPEED (MPM)", 16, "AVERAGE SPEED PROFILE",
         221,1,5,0,1,0,"PLT2",0)
         CALL SHAF(1, v., N., PAL, VIL, NOATON, 8., 130., 0., YMAX, 13., 10.,
             "PERCENT TOTAL AREA", 18, "MAXIMUM SPEED (MPH)", 19,
            "MAXIMUM SPEED PROVILE, LEVEL", 28,1,5,3,1,0, "PLT3",0)
         CALL POINTS (2, MPATCH, V1, A1, ICODE)
         CALL GRAF(-1)
         CALL GPAF(%.,%.,PAL, 72L, NPATCE, d., 134., %., YMAX, 13., 13., PERCENT
         1 TOTAL ASEA", 18, "MEAN SPEED (MPH)", 15, "AVERAGE SPEED PROFILE",
         221,1,5,0,1,P, 'PLT4',U)
         CALL GRAF(1,0.,0.,PAD,V1D,NPATCH,2.,100.,0.,YMAX,10.,10.,
            TRESCENT TOTAL AREA 1,18, MAXIMUM SPEED (MPH)1,19, TMAXIMUM SPEED PROFILE, DOWN1,27,1,5,8,1,8,1PLT51,0)
         CALL POINTS (3, NPATCH, V1, A1, ICODE)
         CALL GRAF(-1)
         CALL GRAF(0.,0.,PAC,V2D,NPATCH,0.,100.,0.,YMAX,10.,13.,*PERCENT
         1 TOTAL AREA", 18, "MEAN SPEED (ARE)", 16, "AVERAGE SPEED PROFILE",
         221,1,5,0,1,0, PLT6(,A)
2000
         FORMAT( PEN ",12, "USED, ENTER PEN ; ")
2313
         FURMAT(I)
С
С
         COMBINED PLOTS OF UP, LEVEL & DOWN PROFILES
C
         CALL GRAF(1,0.,0.,PAU, VIU, UPATCH, 0., 100.,0., YMAK, 13., 10.,
             TPERCENT TOTAL AREA", 18, "MAXIMUM SPEED (MPH)", 19,
             TMAXIMUM SPEED PROFILE*,21,1,1,3.,1,0, PLT7*,1.)
         CALL POINTS (1, NPATCH, V1, A1, 1CUDE)
         CHANGE PEN
         IP=NEMPER(0)
         TYPE 2003, IP
         ACCEPT 2016, IP
         IP2=MEKPEM(IP)
         CALL GRAF (0, PAL, VIL, MP ATCH, 1, 2)
         CALL POINTS (2, MPATCH, V1, A1, ICODE)
C
         CHANGE PEN
         IP=NEWPEN(3)
         TYPE 2000, IP
         4CCEPT 2014,1P
         IP2=NEWPEN(IP)
         CALL GRAF(2,PAD, V1D, NPATCH, 1, 3)
         CALL POINTS (3, NPATCH, V1, A1, ICODE)
         CALL GRAF (-1)
         CALL JPAF(1,0.,0.,PAU, V2U, NPATCH, 0.,100., M., YMAX, 10., 10.,
             "PERCENT TOTAL AREA", 18, "MFAN SPEED (MPH)", 16,
             TAVERAGE SPEED PROFILE, 21,1,1,0.,1,2, PLT3,1.)
C
         CHANGE C 1
         IP=NEWN
         TYPE 2200, IP
         ACCEPT 2213,1P
         IP2=NEWPEN(IP)
         CALL GRAF(U, PAL, V2L, NPATCH, 1, 2)
         CHANGE PER
C
         IP=NEWPER(A)
```

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```
TYPE 2001, IP
              ACCEPT 2813, IP
              IP2=NEWPEN(IP)
              CALL GRAF (U, PAD, V2D, NPATCH, 1, 3)
              CALL GRAF(-1)
              STOP
              SHO
₹
              SUBROUTINE CSCL(AMAX, XMAX)
     C
           SCALING SUBROUTINE FOR PLOT AXES
              IF(AMAX.LE.W.)GO TO 2WD
~
              FAC = 1.
              AL5 = ALOG1J(5.)
              AL = ALOGIA(AMAX)
(
              EXP = AINT(AL)
              IF(EXP.EQ.AL)GO TO 22
              IF(AMAX.LT.1.)EXP= EXP-1.
€
              R = AL - EXP
              FAC = 13.
              IF(R.LE.AL5)FAC = 5.
€
     23
              XMAX = FAC * (13.**EXP)
     C
              WRITE(21,100) AMAX, AL, EXP, R, FAC, XMAX
     133
              FORMAT(1X,6G)
€
              RETURN
              XAAX = \emptyset.
     233
              RETURN
(
              END
              SUBROUTINE POINTS (K, NPATCH, V1, PA, ICODE)
          SUBROUTINE FOR DUIPUT OF CODED DATA POINTS ON SPEED PROFILE PLOTS
•
     C
              DIMENSION V1(500,3),PA(500,3),ICODE(500,3)
              DIMENSION PP(500), VP(500)
              DO 2233 J=1,8
(
              NTU = \emptyset
              DO 2130 I =1, NPATCH
(
              IF(ICODE(I,K).NE.J)GO TO 2100
              1+ UT% = UIR
              VP(NTU) = V1(I/K)
              PP(NTU) = PA(I,K)
•
     2122
              CONTINUE
              IF(NTU.EQ.Ø)GO TO 2200
              CALL GRAF (S, PP, VP, NTU, -1, J)
~
     2233
              CONTINUE
     C
     C
              NO GO'S
•
     С
              DO 2500 J=1,6
              NTU = 3
۲.
              DO 2433 I = 1, NPATCH
              IF(ICODE(I,K).NE.-J)GO TO 2400
              NTU = NTU + 1
(
              VP(NTU) = V1(I,K)
              PP(UTU) = PA(I, K)
              CONTINUE
     2400
              IF(NTU.EQ.F)GO TO 2503
              CALL GRAF (9, PP, VP, NTU, -1, 15-J)
     2538
              CONTINUE
              PETURN
              END
```

APPENDIX C

CHANGES TO NRMM FOR DIAGNOSIS PROGRAM

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APPENDIX C

CHANGES TO NRMM TO IMPLEMENT DIAGNOSIS

- 1. Add array ICODE (with DIMENSION 3) to COMMON block DERIVE. DERIVE appears in the main program and subroutines AREAL, ROAD, and ${\tt BUFF}\emptyset$.
- 2. Add the control variable KDIAG to the COMMON block SCEN. SCEN is in the main program and subroutines SCN, VPP, TERTL, AREAL, ROAD and BUFF \emptyset .
- 3. Add KDIAG to the NAMELIST CONTRL, lines SCN16-SCN25 of subroutine SCN. This allows KDIAG to be read.
- 4. In subroutine SCN, change line SCN-55 to:

IF (DETAIL.EQ.3) GO TO 313

Add between lines SCN 65 and SCN 66 the following:

313 CONTINUE

KDIAG = 1

GO TO 330

These changes permit diagnosis to be specified as output detail level 3.

- 5. In subroutine AREAL, add between lines AREAL-219 and AREAL-220 the following:

 IF (KDIAG.EQ.1) CALL DIAG (AREA, IDCODE, IMAX, ITUT, NEVERO,
 - NTU, TBF, VAVOID, VBO, VELV, VMAX, VMAX1, VOLA, VOVER, VRID, VSOIL, VTIRE, VXT)
- 6. Change line BUFFØ 34 of subroutine BUFFØ to: ZMPH7, ZMPH8, GRADE, AREA, ICODE.

This addition to the binary output file written to LUN1O allows this output file to be used by the analysis program.

7. The diagnosis subroutine DIAG must be included. The listing of this subroutine follows.

```
SUBROUTINE BIAGCAREA, LCODE, IMAX, ITUT, NEVERO, NTU, TBF,
                     VAVOID, VBO, VELV, VMAX, VMAX1, VCLA, VOVER, VRID, VSOIL,
             2
                     VTIRE, VXT, V&ALK)
       DIAGNOSTIC SUBPOUTINE FOR NRMM AREAL MODULE
             DIMENSION (CODE(3), IMAX(3), TEF(3), VAVOID(3,9), VaO(3,9),
                     VELV(3), VMAX1(3), VOVER(3,9), VCOIL(3,9), VXT(3,9)
             IF(ITUT.GE.11)GOTO 1338
    C
             ASSIGNMENT OF LIMITING FACTOR
             DO 520 K=1,3
                     VC = VEAX1(K)
                     IF(VC.EQ.8.)30 TC 408
    C
    C
            PATCH IS GO
                     IF(VC.LT.VRID)GO TO 210
    C
            RIDE LIMIT
                     ICHDE(K)=1
                     GO TO 603
                     IF(VC.Ne.VTIRE)GD TU 220
    213
             TIRE CONSTRUCTION LIMIT
    C
                     ICODF(X)=2
                     GO TO 600
    227
                     IF(VC.LT.(.90*VSOIL(K,IMAX(K))))GO TO 238
    С
            POWER VS. SOIL, SLOPE, VEGETATION RESISTANCE
                     ICODE(K)=3
                     GO TO 588
    233
                     IF(VC.LT.VELV(K))GO TO 24#
    C
             VISIBLITY LIMIT
                     ICODE(K)=4
                     GO TO 638
    240
                     IF(VC.LT.VAVOID(K,IMAX(K)))GO TG 250
    C
             MANEUVER AROUND OBSTACLES AND VEGETATION
                     ICDDE(K)=5
                     GO TO 637
7)
    253
                     IF(VC.LT.VBC(K,IMAX(K)))GJ TO 260
             MANEUVER AROUND VEGETATION
                     ICODE(K)=6
1;
                     GO TO 600
    263
                     IF(VC.LT.VOLA)GO TO 272
             DISTACLE IMPACT LIMIT
    С
                     ICDDE(K)=7
                     GO TU 600
    273
                     IF(VC.LT.VOVER(K,IMAX(K)))GOTO 28#
             POWER TO OVERRIDE DOCTACLE
                     ICODF(K)=3
                     GOTU 688
    C
             DRIVER PRUDENCE OVERRIPING VEGETATION
    289
                      IF(VC.NE.VWALK)GOTO 298
                     ICODE(K)=9
                     GOTO 664
             LIMIT NOT DIAGNOSED
    C
    233
                     ICODE(K)=99
                     30 TO 633
    423
                     CONTINUE
    C
    С
             PATCH IS NO GO
    C
                      IF(TBF(K).GE.U.U)GO TO 413
             NO BRAKING NOCE
                      ICCOUR(K)=-1
```

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```
GO OT CO
                1F(VSOIL(K,1).GT.2.0)GO TO 428
410
C
        SOIL & SLOPE IMMOBILIZATION
                ICODE(K)=-2
                GO TU 603
428
                IF(NEVERO.NE.3)GO TO 430
        DBSTACLE INTERFERENCE
                ICODE(K)=-3
                GO TO 502
                IF (MEVERO.ME.1)GCTO 448
432
        BELLY HANGUP ON OSSTACLES
                ICODE(K)=-1
                GOTO 628
440
                 IF(VBO(K,IMAX(K)).GT.G.)GOTO 453
        VEGETATION NO GO
                ICODE(K)=-5
                 GOTO 683
450
                 IF((NEVERO.GT.0).OR.(VYT(K, LMAX(K)).GT.J.))GOTO 460
        DESTACLE OVERRIUE FORCE NOGO
                 ICODE(K)=-6
                 GOTO 68%
C
        NOGO REASON NOT DIAGNOSED
403
                 ICODE(K)=-99
633
        CONTINUE
        WRITE(21,610)NTU, VMAX, (VMAX1(K), ICODE(K), K=1,3), AREA
C
        FORMAT(1X, 15, F18.4, 3(F18.4, 14), F18.4)
610
        RETURN
1222
        WRITE(6,1019)
        FORMAT(42H ROAD TERRAIN UNIT DIAGNOSIS NOT AVAILABLE)
1210
```

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